#### Java Chapter 10: Exception Handling

Slides material compiled from Java - The Complete Reference 9<sup>th</sup> Edition By Herbert Schildt

#### **Exception-Handling Fundamentals**

- **Exception**: an abnormal condition that arises in a code sequence at run time/ run time error
  - Java exception is an object that describes an exceptional (that is, error) condition
  - When an exceptional condition arises, an object representing that exception is created and *thrown* in the method that caused the error
- Exception can be
  - generated by the Java run-time system (relate to fundamental errors that violate the rules of the Java language)
  - Manually generated (typically used to report some error condition to the caller of a method)

#### Keywords for exception handling

- **try** block contains program statements that are to be to monitored for exceptions
  - If an exception occurs within the **try** block, it is thrown
- **catch** block contain statements that catch this exception and handle it in some rational manner
  - System-generated exceptions are automatically thrown by the Java runtime system.
- **throw** is used to manually throw an exception
- throws clause is used to specify any exception that is thrown out of a method
- finally block contains code that absolutely must be executed after a try block completes

#### General form of an exception-handling block

```
try {
// block of code to monitor for errors
catch (ExceptionType1 exOb) {
// exception handler for ExceptionType1
catch (ExceptionType2 exOb) {
// exception handler for ExceptionType2
// ...
finally {
// block of code to be executed after try block ends
```

#### **Exception Types**

- All exception types are subclasses of the built-in class Throwable
- Below Throwable are two subclasses that partition exceptions into two branches
  - Exception class: used for exceptional conditions that user programs should catch
    - RuntimeException etc are subclasses of Exception



 Error class: used by the Java runtime system to indicate errors having to do with the run-time environment (eg Stack overflow)

#### **Uncaught Exceptions**

- Uncaught exception :caught by the default handler (provided by the Java run-time system) that
  - displays a string describing the exception
  - prints a stack trace from the point at which the exception occurred
  - terminates the program

#### java.lang.ArithmeticException: / by zero at Exc0.main(Exc0.java:4)

#### Using try and catch

- Exception handling benefits
  - allows you to fix the error
  - prevents the program from automatically terminating

```
class Exc2 {
 public static void main(String args[]) {
    int d, a;
    try { // monitor a block of code.
      d = 0;
       a = 42 / d;
       System.out.println("This will not be printed.");
    } catch (ArithmeticException e) {
         // catch divide-by-zero error
            System.out.println("Division by zero.");
    System.out.println("After catch statement.");
```

#### Using try and catch

```
class Exc2 {
  public static void main(String args[]) {
    int d, a;
    try { // monitor a block of code.
       d = 0;
       a = 42 / d;
       System.out.println("This will not be printed.");
    } catch (ArithmeticException e) {
         // catch divide-by-zero error
            System.out.println("Division by zero.");
    }
    System.out.println("After catch statement.");
  }
                                            OUTPUT
                                            Division by zero.
                                            After catch statement.
```

#### Another Example

```
// Handle an exception and move on.
import java.util.Random;
class HandleError {
   public static void main(String args[]) {
       int a=0, b=0, c=0;
       Random r = new Random();
       for(int i=0; i<32000; i++) {</pre>
       trv {
          b = r.nextInt();
          c = r.nextInt();
          a = 12345 / (b/c);
       } catch (ArithmeticException e) {
              System.out.println("Division by zero.");
              a = 0; // set a to zero and continue
       System.out.println("a: " + a);
```

# Displaying a Description of an Exception

 Throwable overrides the toString() method (defined by Object) so that it returns a string containing a description of the exception

#### OUTPUT

Exception: java.lang.ArithmeticException: / by zero

#### Multiple catch Clauses

- Use when more than one exception could be raised by a single piece of code
- When an exception is thrown, each catch statement is inspected in order, and the first one whose type matches that of the exception is executed
  - All others are bypassed
  - execution continues after the try / catch block
- NOTE: exception subclasses must come before any of their superclasses because a catch statement that uses a superclass will catch exceptions of that type plus any of its subclasses

## Multiple catch Clauses (Example)

```
class MultipleCatches {
public static void main(String args[]) {
 try {
    int a = args.length;
    System.out.println("a = " + a);
    int b = 42 / a;
    int c[] = \{1\};
    c[42] = 99;
  } catch(ArithmeticException e) {
      System.out.println("Divide by 0: " + e);
  } catch(ArrayIndexOutOfBoundsException e) {
       System.out.println("Array index oob: " + e);
  System.out.println("After try/catch blocks.");
```

# Multiple catch Clauses (Example)

#### OUTPUT

```
C:\>java MultipleCatches
a = 0
Divide by 0: java.lang.ArithmeticException: / by zero
After try/catch blocks.
C:\>java MultipleCatches TestArg
a = 1
Array index oob:
java.lang.ArrayIndexOutOfBoundsException:42
After try/catch blocks.
```

#### Nested try Statements

- a try statement can be inside the block of another try
- Each time a try statement is entered, the context of that exception is pushed on the stack
- If an inner try statement does not have a catch handler for a particular exception, the stack is unwound and the next try statement's catch handlers are inspected for a match
- This continues until one of the catch statements succeeds, or until all of the nested try statements are exhausted
- If no **catch** statement matches, then the Java run-time system will handle the exception

#### Nested try Statements (Example)

```
class NestTry {
 public static void main(String args[]) {
 try {
     int a = args.length;
     int b = 42 / a;
     System.out.println("a = " + a);
     try { // nested try block
        if (a==1) a = a/(a-a); // one command-line arg, division by zero
        if(a==2) {
           int c[] = \{1\};
           c[42] = 99; // two command-line args, out-of-bounds exception
      } catch(ArrayIndexOutOfBoundsException e) {
            System.out.println("Array index out-of-bounds: " + e);
   } catch(ArithmeticException e) {
           System.out.println("Divide by 0: " + e);
```

#### Nested try Statements (Example)

#### OUTPUT

```
C:\>java NestTry
Divide by 0: java.lang.ArithmeticException: / by zero
C:\>java NestTry One
a = 1
Divide by 0: java.lang.ArithmeticException: / by zero
C:\>java NestTry One Two
a = 2
Array index out-of-bounds:
java.lang.ArrayIndexOutOfBoundsException:42
```

#### throw

- To throw an exception explicitly, use the throw statement
  - flow of execution stops immediately after the **throw** statement
  - nearest enclosing try block is inspected to see if it has a catch statement that matches the type of exception and control is transferred to that statement
  - No match: next enclosing try statement is inspected, and so on
  - no matching catch found in any block: default exception handler halts the program and prints the stack trace

## throw (example)

```
class ThrowDemo {
  static void demoproc() {
  try {
       throw new NullPointerException ("demo");
    } catch(NullPointerException e) {
         System.out.println("Caught inside demoproc.");
         throw e; // rethrow the exception
  public static void main(String args[]) {
   try {
      demoproc();
   } catch(NullPointerException e) {
        System.out.println("Recaught: " + e);
```

## throw (example)

```
class ThrowDemo {
  static void demoproc() {
   try {
       throw new NullPointerException ("demo");
    } catch(NullPointerException e) {
         System.out.println("Caught inside demoproc.");
         throw e; // rethrow the exception
  public static void main(String args[]) {
   try {
      demoproc();
   } catch(NullPointerException e) {
        System.out.println("Recaught: " + e);
                              OUTPUT
                              Caught inside demoproc.
```

Recaught: java.lang.NullPointerException: demo

#### throws

- If method can cause an exception that it does not handle
  - Then method's declaration must include a throws clause (that lists the types of exceptions that a method might throw)
  - Necessary for all exceptions, except Error or RuntimeException, or any of their subclasses

#### throws (example)

```
class ThrowsDemo {
static void throwOne() throws IllegalAccessException
  System.out.println("Inside throwOne.");
  throw new IllegalAccessException("demo");
public static void main(String args[]) {
try {
 throwOne();
 catch (IllegalAccessException e) {
  System.out.println("Caught " + e);
```

#### throws (example)

```
class ThrowsDemo {
static void throwOne() throws IllegalAccessException
  System.out.println("Inside throwOne.");
  throw new IllegalAccessException("demo");
public static void main(String args[]) {
try {
  throwOne();
 catch (IllegalAccessException e) {
  System.out.println("Caught " + e);
                          OUTPUT
                          inside throwOne
```

caught java.lang.IllegalAccessException: demo

# finally

- finally creates a block of code that will be executed after a try /catch block has completed and before the code following the try/catch block
  - finally block will execute whether or not an exception is thrown
  - If an exception is thrown, the **finally** block will execute even if no **catch** statement matches the exception
  - useful for closing file handles and freeing up any other resources
  - finally clause is optional

## finally (example)

```
class FinallyDemo {
   static void procA() {
     try {
          System.out.println("inside procA"); throw new RuntimeException("demo");
      } finally { System.out.println("procA's finally");}
   static void procB() {
      try {
           System.out.println("inside procB"); return;
       } finally { System.out.println("procB's finally"); }
     static void procC() {
       try {
            System.out.println("inside procC");
        } finally { System.out.println("procC's finally"); }
      }
     public static void main(String args[]) {
          try {
            procA();
          } catch (Exception e) {
               System.out.println("Exception caught");
          procB();
          procC();
      }
```

#### finally (example)

```
class FinallyDemo {
    static void procA() {
      try {
          System.out.println("inside procA"); throw new RuntimeException("demo");
      } finally { System.out.println("procA's finally");}
    static void procB() {
       try {
           System.out.println("inside procB"); return;
       } finally { System.out.println("procB's finally"); }
                                                                    OUTPUT
                                                                    inside procA
     static void procC() {
        try {
                                                                    procA's finally
            System.out.println("inside procC");
                                                                    Exception caught
        } finally { System.out.println("procC's finally"); }
      }
                                                                    inside procB
      public static void main(String args[]) {
                                                                    procB's finally
          try {
                                                                    inside procC
            procA();
          } catch (Exception e) {
                                                                    procC's finally
               System.out.println("Exception caught");
          procB();
          procC();
      }
```

#### Java's Built-in Exceptions

#### Java's Unchecked RuntimeException Subclasses Defined in java.lang

Exception	Meaning
ArithmeticException	Arithmetic error, such as divide-by-zero.
ArrayIndexOutOfBoundsException	Array index is out-of-bounds.
ArrayStoreException	Assignment to an array element of an incompatible
	type.
ClassCastException	Invalid cast.
EnumConstantNotPresentException	An attempt is made to use an undefined
	enumeration value.
IllegalArgumentException	Illegal argument used to invoke a method.
IllegalMonitorStateException	Illegal monitor operation, such as waiting on an
	unlocked thread.
IllegalStateException	Environment or application is in incorrect state.
IllegalThreadStateException	Requested operation not compatible with current
	thread state.
IndexOutOfBoundsException	Some type of index is out-of-bounds.
NegativeArraySizeException	Array created with a negative size.
NullPointerException	Invalid use of a null reference.
NumberFormatException	Invalid conversion of a string to a numeric format.
SecurityException	Attempt to violate security.
StringIndexOutOfBounds	Attempt to index outside the bounds of a string.
TypeNotPresentException	Type not found.
UnsupportedOperationException	An unsupported operation was encountered.

#### Java's Built-in Exceptions

Java's Checked Exceptions Defined in java.lang

	Exception	Meaning
- ]	ClassNotFoundException	Class not found.
-	CloneNotSupportedException	Attempt to clone an object that does not implement the <b>Cloneable</b> interface.
- ]	IllegalAccessException	Access to a class is denied.
- ]	InstantiationException	Attempt to create an object of an abstract class or interface.
- ]	InterruptedException	One thread has been interrupted by another thread.
- ]	NoSuchFieldException	A requested field does not exist.
- ]	NoSuchMethodException	A requested method does not exist.
[ ]	ReflectiveOperationException	Superclass of reflection-related exceptions.